

# MAK DOWN UNDER

## From Infantry Fighting Vehicle Simulators to Reconfigurable Driver Simulators, here's a peek at how MAK is supporting our Australian partners and customers

MAK is proud to serve our customers and partners worldwide. This month, we're zooming in on Australia to highlight recent collaborations that we're most proud of, particularly our partnership with Applied Virtual Simulation (AVS) to display its Infantry Fighting Vehicle Simulator at the recent Land Forces Conference and our work with Universal Motion Simulation (UMS) to develop the Reconfigurable Driver Simulator (RDS).



[Here's how we're supporting our Australian partners and customers...](#)

We're excited to announce that MAK's corporate headquarters is now located at:

**MAK Technologies**  
**10 Fawcett Street, Suite 204**  
**Cambridge, MA 02138**

You can still find us in our Orlando office, through our team of first-class distributors across the world, and online at [www.mak.com](http://www.mak.com) or [info@mak.com](mailto:info@mak.com).



### **Tech Tip: Configuring VR-Forces path planning to support cover points**

In VR-Forces, soldiers are capable of taking cover from enemies behind obstacles, such as buildings, trees, rocks or anything else sufficiently large enough in the terrain to shield themselves. When they do, it's important that they react and move immediately so they can quickly reach safety. Here's how to configure path planning in VR-Forces to add and modify cover points for your simulated soldiers.



### **MAKER Spotlight: Scott Richards**

A MAKer for the past seven years and currently an engineer on our VR-Engage team, Scott Richards is known for solving complex technical puzzles...



MAK's July "Wallpaper of the Month" is here -

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